

Compiler

Ete Paper # Lpu Guide # <https://lpuguide.com>

1. what do you understand by longest pattern matching rule in LEX tool?
2. define a token
3. what do you understand by backtracking of a compiler. discuss in context with left factoring
4. what is left factoring and how left factoring is eliminated from the grammar?
5. what are the different conflicts that occur during shift-reduce parsing
6. give example of l-attributed definition
7. describe dependency graph in SDT
8. what are the various methods of implementing three address statements ?
9. what are the triplets preferred over quadruples as intermediate code?
10. what are activation records?

PART-B

2 a) write short notes on i)buffer pairs ii)sentinentials

or

b) i)give an example of lexical error. how lexical errors are handled

ii)briefly explain about compiler construction tools

3 a)i)consider the grammar:

$S \rightarrow \text{Rajaja}$

$R \rightarrow \text{AB}$

$A \rightarrow \text{AR} \mid \text{AT} \mid \text{B}$

$T \rightarrow \text{TB} \mid \text{A}$

find whether grammar is left or right recursive? find appropriate solution to convert it to non-recursive grammar.

a) what do you mean by an ambiguous grammar? consider the following grammar.

$E \rightarrow E+E \mid E * E \mid 1$.

Check whether the grammar is ambiguous for the input string: $1+1*1$.

Give an appropriate to rewrite the grammar to remove ambiguity.

OR

b)(i) Consider the context free grammar.

$S \rightarrow SS+ \mid SS^* \mid a$

and the string $aa+a^*$.

a) Give a leftmost derivation for the string.

b) Give the rightmost derivation for the string.

c) Give the parse tree for the string.

d) Is the grammar ambiguous or unambiguous? Justify.

(ii) Define a context free grammar with the help of an example.

Q4. a) Consider the grammar with the following translation rules and E as the start symbol.

$E \rightarrow E * T$ (T value = E value * T value).

IF (E value = t value).

$T \rightarrow T \& F$ (T value = T value + F.value).

IF (T value = F value).

$F \rightarrow \text{num}$ (F.value = num.value).

Compute E.value for the root of the parse tree for expression: $2\#3\&5\#6\&4$.

b)(i) For the given syntax directed definitions draw the annotated parse trees for the expression

$1*2*3*(4+5)n$

PRODUCTIONS SEMANTIC RULES.

$L \rightarrow E n$ L.val = E.val

$E \rightarrow E1 + T$ E.val = E1.val ++ T.val

$E \rightarrow T \quad E.val = T.val$

$T \rightarrow T_1 * F \quad T.val = T_1.val * F.val$

$T \rightarrow F \quad T.val = F.val$

$F \rightarrow (E) \quad F.val = E.val$

$F \rightarrow \text{digit} \quad F.val = \text{digit} * \text{lexval}$

(ii) for the given syntax directed definition draw the annotated parse trees for the expression : float w,x,y

PRODUCTIONS SEMANTIC RULES

$D \rightarrow TL \quad L.inh = T.type$

$T \rightarrow \text{int} \quad T.type = \text{integer}$

$T \rightarrow \text{float} \quad T.type = \text{float}$

$L \rightarrow L_1, id \quad L_1.inh = L.inh; \text{addtype}(id.entry, L.inh)$

$L \rightarrow id \quad \text{addtype}(id.entry, L.inh)$

5 a) write three address code, quadruple, triples, syntax tree and DAG for the the following expressions: (consider operator procedure as per ANSIC)

i. $a = b * -c + b * -c$ ii. $-(a+b) * (c+d) + (a+b+c)$

or

b)(i) write the three address code for the following statement:

```
int a[10], b[10], d, i;
```

```
d = 0;
```

```
for(i=0; i<10; i++) d += a[i] * b[i];
```

ii) write the three address code for the following code:

```
int fact(int n)
```

```
{
```

```
if n==0) return 1;
```

```
else return (n * fact(n-1));
```

```
}
```

6 a) consider quicksort example pseudocode, show downward-growing stack of activation record and activation tree for quicksort example

```
quicksort(A,p,r){  
  if(p<r){  
    q<-partition(A,p,r)  
    quick sort(A,p,r)  
    quick sort (A,q+1,r)  
  }  
}  
  
partition(A,p,r){  
  a<-A[p]  
  i<-p-1  
  j<- r+1  
  while(true){  
    repeat  
    j<- j-1  
    until (a[j]<=x)  
    repeat  
    i<-i+1  
    until (A[i]>=x)  
    if(i<j)  
    swap(A[i],A[j])  
  }  
  else  
  return(j)
```

```
}
```

```
}
```

or

b i) consider following code:

```
int fib(n){
```

```
if(n==0) return 1;
```

```
if (n==1) return 1;
```

```
return fib(n-1)+fib(n-2);
```

```
}
```

draw the activation tree for n=5

ii) write short notes on following

i) activation trees ii) activation record

Lpu Guide # <https://lpuguide.com>